

Title	多様性を有する組織内での知識共有を活性化する位置情報ゲームに関する研究
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A Location-based Game to Encourage Knowledge-sharing in an Organization having Diversity

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Our society has changed into a knowledge-based society. Unlike a traditional industrial society, in the knowledge-based society utilization and fusion of knowledge is important. Therefore, it is beneficial for society to build the opportunities for co-creating new knowledge and value. In this paper, we developed a location-based game “KnowledgeXross” to encourage interdisciplinary collaboration. We conducted user studies in the school of knowledge science, JAIST. As a result, KnowledgeXross could draw users’ interests and it is suggested that KnowledgeXross can generate a knowledge co-creation field in an organization.