A General Model of Multisignature Schemes with Message Flexibility, Order Flexibility, and Order Verifiability**

Shirow MITOMI†*, Nonmember and Atsuko MIYAJI†a), Regular Member

SUMMARY  Multisignature scheme realizes that plural users generate the signature on a message, and that the signature is verified. Various studies on multisignature have been proposed [2], [6], [11], [15], [18]. They are classified into two types: RSA [13]-based multisignature [6], [11], and discrete logarithm problem (DLP) based multisignature [2], [15], [18], all of which assume that a message is fixed beforehand. In a sense, these schemes do not have a feature of message flexibility. Furthermore all schemes which satisfy with order verifiability designate order of signers beforehand [2], [18]. Therefore these protocols have a feature of order verifiability but not order flexibility. For a practical purpose of circulating messages soundly through Internet, a multisignature scheme with message flexibility, order flexibility and order verifiability should be required. However, unfortunately, all previous multisignature do not realize these features. In this paper, we propose a general model of multisignature schemes with flexibility and verifiability. We also present two practical schemes based on DLP based message recover signature [10] and RSA signature [6], respectively.

key words: multisignature scheme, DLP-based signature, RSA signature, message recovery signature

1. Introduction

In proportion as the spread of personal computers and network, messages like documents, data, software, etc., have been circulated through Internet. In such environment, an entity sends/forwards an original message to others, or sends a modified message to others. Through the process of circulation, a message has been improved or added a convenient feature one by one, and finally has been completed. However recently it has been a new problem for computer virus to be mixed into a message through the process of this circulation. Apparently it is an obstacle to circulate messages soundly through Internet. Another problem concerns the copyright: it is necessary to distinguish an original author from authors who modify an original message in a circulating message. This is why a multisignature scheme suitable for such an environment should be required.

Up to the present, various studies on multisignature have been proposed [2], [6], [11], [12], [15], [18]. They are classified into two types: RSA [13]-based multisignature [6], [11], and discrete logarithm problem (DLP) based multisignature [2], [15], [18]. All schemes assume that a message is fixed beforehand since they suppose the following scenario: a message fixed beforehand is passed and signed one by one through members in an organization like a company. Therefore these schemes cannot handle the following situation: an original message is passed and modified by unspecified entities. Furthermore we want to guarantee such circulating message in the next point: who writes an original message, who modifies the message, to which the message is modified, and how order the message is modified. In previous multisignature schemes [2], [6], [11], [15], [18], signing from the first signer is obliged to start only if one of signers wants to modify a message: these do not have a feature of message flexibility. Furthermore [6], [11], [15] have a feature of order verifiability neither. Order verifiability is first realized in [2], [18]. However they must designate order of signs beforehand.

If we want to change order of signers, add a new signer, or exclude a signer, we are obliged to reset some data like public keys [2]: these have a feature of order verifiability but not order flexibility. Therefore previous schemes are not suitable for handling the above situation that a message circulates through unspecified entities.

In this paper, we propose a basic model of multisignature scheme that has the following three features:

Message flexibility: A message does not need to be fixed beforehand. Therefore each signer can modify an original message.

Order flexibility: Neither order of signers nor signers themselves need to be designated beforehand. Therefore we can easily change order of signers, add a new signer and exclude a signer.

Message and order verifiability: Each entity can verify who is an original author of a message, who modifies an original message and furthermore to which or how order a message is modified.

We also present two practical schemes based on the DLP based message recovery signature [10] and RSA signature [6]. Furthermore we discuss some typical attacks against our scheme like a ordinary forgery, swapping order of signers, excluding a signer. We denote the functions to break DLP, forge our scheme in or-
and that in excluding a signer, by DLP, Forge, Swap, and Exclude, respectively. Then we prove the following theorems by using polynomial-time truth-table ($	ext{poly}$) reducibility of function:

1. $\text{Forge} \equiv_{\text{IT}}^\text{fp} \text{DLP}$, 
2. $\text{Swap} \equiv_{\text{IT}}^\text{fp} \text{DLP}$, and
3. $\text{Exclude} \equiv_{\text{IT}}^\text{fp} \text{DLP}$.

Furthermore, we investigate a feature of Robustness in a multisignature scheme: a message cannot be recovered if the signature verification fails. Because an unauthorized message might damage a receiver especially in case that a message circulate through unspecified entities. Therefore the following feature should be required:

**Robustness:** If the signature verification on a message fails, then prevent such an unauthorized message from damaging a receiver.

We also propose a general model of multisignature schemes with Robustness, $\text{multisigncrypt}$, which combines our multisignature with a function of encryption. Our multisigncrypt has a feature that a message cannot be recovered if the signature verification fails.

This paper is organized as follows. Section 2 summarizes a multisignature scheme [2] and discusses several drawbacks in case that a message circulate through unspecified entities. Section 3 investigates a model of multisignature with flexibility and verifiability. Section 4 presents two practical schemes concretely and discusses the performance. Section 5 discusses the security on our multisignature scheme. Section 6 presents our multisigncrypt scheme.

## 2. Previous Work

In this section, we summarize a previous multisignature scheme [2].

### 2.1 Previous Multisignature Scheme

We assume that $n$ signers $I_1, I_2, ..., I_n$ generate a signature on a fixed message $M$ according to order fixed beforehand.

**Initialization:** A trusted center generates a prime $p$, $g \in \mathbb{Z}_p^*$ with prime order $q$, and set a hash function $h()$. A signer $I_i$ generates a random number $a_i \in \mathbb{Z}_q^*$ as $I_i$’s secret key. Then $I_i$’s public key is computed sequentially as follows: $y_1 = g^{a_1} \pmod{p}$, $y_i = (y_{i-1} \cdot g^{a_i}) \pmod{p}$. Then a public key of ordered group $(I_1, I_2, ..., I_n)$ is set to $y = y_n$.

**Signature generation:**

1. $I_1$ selects $k_1 \in \mathbb{Z}_q^*$ randomly and computes $r_1 = g^{k_1} \pmod{p}$. If $\gcd(r_1, q) \neq 1$, then select new $k_1$ again.

2. For $i \in \{2, ..., n\}$; a signer $I_{i-1}$ sends $r_{i-1}$ to $I_i$. $I_i$ selects $k_i \in \mathbb{Z}_q^*$ randomly and computes $r_i = r_{i-1} \cdot g^{k_i} \pmod{p}$. If $\gcd(r_i, q) \neq 1$, then select new $k_i$ again.

3. $r = r_i$. (2) Generation of $s$: Signer $I_1, ..., I_n$ generate $s$ together as follows.

   1. $I_1$ computes $s_1 = a_1 + k_1r \cdot h(r, M) \pmod{q}$.
   2. For $i \in \{2, ..., n\}$; $I_{i-1}$ sends $s_{i-1}$ to $I_i$. $I_i$ verifies that $g^{s_{i-1}} \equiv y_{i-1}r_{i-1}^{h(r, M)} \pmod{p}$, then computes $s_i = (s_{i-1} + 1) a_i + k_i r \cdot h(r, M) \pmod{q}$.
   3. $s = s_i$.

(3) The multisignature on $M$ by order $(I_1, ..., I_n)$ is given by $(r, s)$.

**Signature verification:** A multisignature $(r, s)$ on $M$ is verified by checking $g^s \equiv y \cdot r^{h(r, M)} \pmod{p}$.

### 2.2 Drawbacks

In this section, we discuss the drawbacks of the previous scheme in the following situation: each entity sends an original message or a modified message to others. In such a situation, a multisignature scheme should satisfy the following conditions:

**Message flexibility:** A message does not need to be fixed beforehand. Therefore each signer can modify an original message.

**Order flexibility:** Neither order of signers nor signers themselves need to be designated beforehand. Therefore we can easily change order of signers, add a new signer and exclude a signer.

**Message and order verifiability:** Each entity can verify who is an original author of a message, who modifies an original message and furthermore to which or how order a message is modified.

The previous multisignature has the following drawbacks considering the above situation although it realizes order flexibility:

1. A message $M$ should be fixed beforehand. This scheme does not allow any signer to generate a signature on his modified message.
2. A public key for multisignature should be determined by order of signers. Therefore after setting up a public key for multisignature, a signer can be neither added nor excluded. Even order of signers cannot be changed.
3. The signature generation phase runs two rounds through all signers.

## 3. Our Basic Multisignature Scheme

This section proposes a basic model of multisignature
schemes with flexibility and verifiability for both message and order, which ensures the security such as the following situation.

Co-work environment: messages like documents, data, software, etc., have been developed independently, have been circulated among coworkers through Internet, have been improved or added a convenient feature one by one, and finally have been completed.

First we define the following notations. An original message $M_1$ is given by $I_1$. $M_{1,2,...,i}$ ($i > 2$) denotes a message which is added some modification by the i-th signer $I_i$. The difference between $M_{1,2,...,i-1}$ and $M_{1,2,...,i}$, which means the modification by $I_i$, is defined as,

$$m_i = \text{Diff}(M_{1,2,...,i-1}, M_{1,2,...,i}).$$

We also define a function $Patch$ which recovers a message,

$$M_{1,2,...,i} = Patch(m_1, m_2, ..., m_i).$$

For the sake of convenience, we denote $m_1 = Patch(M_1)$. We use a signature scheme with a message recovery feature. The signature generation or message recovery function is denoted by $\text{Sign}(sk_i, m_i) = sgn_i$, or $\text{Rec}(pk_i, sgn_i) = m_i$, respectively, where $sk_i$ is $I_i$’s secret key and $pk_i$ is $I_i$’s public key. Let $h_1$ be a hash function, and $ID_i$ be signer’s identity information. We assume that the space of $ID$, $\text{Space}_{ID} = \{ID_i\}$ is sparse and discrete in $\{0,1\}^*$. We also use two operations $\otimes$ and $\odot$ in a group $G$

$$(A \otimes B) \odot B = A \forall A, B \in G.$$  

For example in case of $G = \mathbb{Z}_p$, $\otimes$ and $\odot$ mean modular multiplication and modular inversion, respectively. Then the signature generation and verification are done as follows. Figures 1 and 2 show the signature generation and verification, respectively.

**Signature generation:**

1. The first signer $I_1$ generates a signature on $h_1(m_1||ID_1)$ as follows,

$$sgn_1 = \text{Sign}(sk_1, h_1(m_1||ID_1)) = (r_1, s_1),$$

where a signature $sgn_1$ is divided into two parts, $r_1$ and $s_1$; $r_1$ is the next input to $I_2$’s signature generation, which is recovered by $I_2$’s signature verification. On the other hand, $s_1$ is the rest of $sgn_1$, which is sent to all signers as it is. Then send $(ID_1, s_1, r_1, m_1)$ as a signature on $m_1$ to the next.

2. A signer $I_j$ receives messages $m_1, m_2, ..., m_{j-1}$ from $I_{j-1}$. If $j > 2$, patch a message $M_{1,2,...,j-1}$ as follows,

$$M_{1,2,...,j-1} = Patch(m_1, m_2, ..., m_{j-1}).$$

$I_j$ modifies $M_{1,2,...,j-1}$ to $M_{1,2,...,j-1}^j$, computes the modification $m_j$,

$$m_j = \text{Diff}(M_{1,2,...,j-1}, M_{1,2,...,j}),$$

and generates a signature on $m_j$ by using $r_{j-1}$ of $I_j$’s signature,

$$sgn_j = \text{Sign}(sk_j, r_{j-1} \odot h_1(m_j||ID_j)) = (r_j, s_j),$$

where $sgn_j$ is divided into $r_j$ and $s_j$ in the same way as the above. Then $I_j$’s signature on $m_j$ is $(r_j, s_j)$.

3. A multisignature on

$$M_{1,2,...,i} = Patch(m_1, m_2, ..., m_i)$$

by $I_1, I_2, ..., I_{i-1}$ and $I_i$ is given by $(ID_1, s_1, m_1)$, $(ID_2, s_2, m_2)$, $\cdots$, $(ID_i, s_i, r_i, m_i)$.

**Signature verification:**

1. A verifier receives $(ID_1, s_1, m_1), (ID_2, s_2, m_2), \cdots, (ID_i, s_i, r_i, m_i)$ from a signer $I_i$. 

![Fig. 1](image1.png)  
**Fig. 1** $I_j$’s signature generation.

![Fig. 2](image2.png)  
**Fig. 2** $I_j$’s signature verification step.
2. For \( j = i, i-1, \ldots, 2 \), compute
   \[
   T_j = \text{Rec}(pk_j, (r_j, s_j)) = r_{j-1} \otimes h_1(m_j||ID_j),
   \]
   where
   \[
   r_{j-1} = T_j \otimes h_1(m_j||ID_j).
   \]
   Let \( j = j - 1 \) and repeat step 2.
3. Finally compute
   \[
   T_1 = \text{Rec}(PK_{p1}, (r_1, s_1)),
   \]
   and verifies
   \[
   T_1 \overset{?}{=} h_1(m_1||ID_1).
   \]

Our basic model satisfies the four features, message flexibility, order flexibility, message verifiability and order verifiability. Furthermore, we easily see that any message recovery signature can be applied to the above basic model. In the following sections, we present two schemes based on DLP and RSA.

4. A Concrete Multisignature Scheme

In this section, we give an example based on DLP. Another example based on RSA is described in Appendix.

4.1 DLP Based Multisignature Scheme

There are many variants of DLP based schemes in both types of message with appendix [3], [4], [17] and message recovery signature [1], [8], [10]. For the sake of convenience, here we use the following basic scheme which is a message recovery signature scheme with DSA-signature equation [10]. Apparently any message recovery signature scheme such as the original NR-signature [10] can be applied to our multisignature scheme.

**Basic scheme:** The signer \( I \) generates a signature on a message \( m \) by using her/his secret key \( x \) of \( y = g^x \) (mod \( p \)). First generate \( k \in \mathbb{Z}_q \) randomly, and compute
   \[
   R = g^k \pmod{p},
   \]
   \[
   r = R + m \pmod{q},
   \]
   \[
   s = (xr + 1)k^{-1} \pmod{q}.
   \]

Then the signature on \( m \) is \((r, s)\), and \( m \) is recovered by computing
   \[
   R' = g^{s^{-1}}y^{-r}r_{j-1}^{-1} \pmod{p},
   \]
   and
   \[
   m = r - R' \pmod{q}.
   \]

We present one concrete multisignature scheme by using the above Basic scheme.

**Initialization:** An authenticated center generates a large prime \( p \), \( g \in \mathbb{Z}_p^n \) with prime order \( q \). Two \( \mathbb{Z}_p^n \) operations \( \otimes \) and \( \odot \) in section 3 are defined as multiplication and inverse in \( \mathbb{Z}_p^n \), respectively. Each signer generates a pair of secret key \( x_i \in \mathbb{Z}_q^n \) and a public key \( y_i = g^{x_i} \pmod{p} \), and publish a public key \( y_i \) with his identity information \( ID_i \).

**Signature generation:**
1. The first signer \( I_1 \) generates a signature on an original message \( m_1 \). First generate \( k_1 \in \mathbb{Z}_q \) randomly, compute
   \[
   R_1 = g^{k_1} \pmod{p},
   \]
   \[
   r_1 = R_1 + h_1(m_1||ID_1) \pmod{q},
   \]
   \[
   s_1 = (x_1r_1 + 1)k_1^{-1} \pmod{q},
   \]
   where \( I_1 \)’s signature on \( m_1 \) is \((r_1, s_1)\), and send \((ID_1, s_1, r_1, m_1)\) to the next signer \( I_2 \).
2. A signer \( I_j (j \geq 2) \) receives
   \[
   M_{1, 2, \ldots, j-1} = \text{Patch}(m_1, m_2, \ldots, m_{j-1}),
   \]
   and modifies \( M_{1, \ldots, j-1} \) to \( M_{1, \ldots, j} \). Then \( I_j \) generates a signature on the difference \( m_j = \text{Diff}(M_{1, \ldots, j-1}, M_{1, \ldots, j}) \): generate \( k_j \in \mathbb{Z}_q \) randomly, and compute
   \[
   R_j = g^{k_j} \pmod{p},
   \]
   \[
   r_j = R_j + h_1(m_j||ID_j) \times r_{j-1} \pmod{q},
   \]
   \[
   s_j = (x_jr_j + 1)k_j^{-1} \pmod{q},
   \]
   where \( I_j \)’s signature on \( m_j \) is \((r_j, s_j)\).
3. A multisignature on
   \[
   M_{1, 2, \ldots, i} = \text{Patch}(m_1, m_2, \ldots, m_i)
   \]
   by \( I_1, \ldots, I_{i-1} \) and \( I_i \) is given by \((ID_1, s_1, m_1), \ldots, (ID_{i-1}, s_{i-1}, m_{i-1}), (ID_i, s_i, r_i, m_i)\).

**Signature verification:**
1. A verifier receives \((ID_1, s_1, m_1), \ldots, (ID_{i-1}, s_{i-1}, m_{i-1}), (ID_i, s_i, r_i, m_i)\) from the signer \( I_i \).
2. For \( j = i, i-1, \ldots, 3, 2 \), compute
   \[
   R'_j = g^{s_j^{-1}}y_j^{-r_j}r_{j-1}^{-1} \pmod{p},
   \]
   \[
   T_j = r_j - R'_j \pmod{q},
   \]
   and
   \[
   r_{j-1} = T_j \cdot (h_1(m_j||ID_j))^{-1} \pmod{q}
   \]
   by using \( I_j \)’s public keys \( y_j \). Let \( j = j - 1 \) and repeat step 2.
3. Finally compute
   \[
   R'_1 = g^{s_1^{-1}}y_1^{-r_1}r_{i}^{-1} \pmod{p},
   \]
   and
   \[
   T_1 = r_1 - R'_1 \pmod{q}, \text{ and verify } T_1 \overset{?}{=} h_1(m_1||ID_1) \pmod{q}.
   \]

Our multisignature based on ElGamal-type signature has a feature that each signer has only one pair of a public key and a secret key.
4.2 Performance Evaluation

We evaluate our DLP-based multisignature scheme from a point of view of computation amount, the signature size and the number of rounds, where the signature size means that the final multisignature by $I_1, \ldots, I_i$, and the number of rounds means how many times the process to generate the signature runs among all signers. There has not been proposed a multisignature with message flexibility, order flexibility and order verifiability. One primitive scheme with message flexibility is a simple chain of signature: each signer makes a signature on his own modification and sends it together with the previous signer’s signature. Apparently it does not satisfy order verifiability. We also compare our schemes with the primitive scheme, which is based on DSA-signature. For a simple discussion, we assume the following conditions: (1) a primitive arithmetic of binary methods [7] is used for computation of exponentiation; (2) we denote the number of signers, the computation time for one $n$-bit modular multiplication and that for one $n$-bit modular inversion by $i$, $M(n)$ and $I(n)$, respectively; (3) we assume that $M(n) = (\frac{n}{\pi})^2M(n)$ and that $I(n) = 10M(n)$; (4) two primes $p$ and $q$ are set to 1024 and 160 bits respectively, in DLP-based signature schemes.

DLP based-multisignature schemes are mainly classified into two types, one-round scheme [15] and two-round scheme in Sect. 2. Generally, the signature verification phase in two-round scheme is more simple than one-round scheme. However the signature generation phase in two-round scheme, which runs twice through all signers, is rather complicated. Here we compare our scheme with the primitive scheme, one-round scheme [15] and two-round scheme [2]. Table 1 shows performance of 4 schemes. From Table 1, we see that the computation amount for signature verification increases only a little bit, and that the signature size is even reduced, compared with the same one-round multisignature. Therefore our protocol can realize four features with message flexibility, order flexibility, message verifiability, and order verifiability only with negligible additional computation amount in signature generation.

5. Security Consideration

In this section, we discuss the security relation between our DLP based multisignature scheme and DLP. Here we aim at such a situation that there exist attackers among signers, and that they try to forge not only a message but also signer’s order. Therefore we assume that all signers except for an honest signer $I_n$ collude in attacks; attackers use all secret keys $x_j (j \neq n)$, random numbers $k_1$, public information like public keys, all messages $m_1, \ldots, m_n \in \mathbb{Z}$, all identity information $ID_1, \ldots, ID_n \in \mathbb{Z}$, and so their hash values, $h_1(m_1||ID_1) = H_1, \ldots, h_1(m_n||ID_n) = H_n \in \mathbb{Z}$, and valid partial signatures. By using these informations, attackers try to forge $I_i$’s signatures. For simplicity, we denote the sequence $x_1, x_2, \ldots, x_n$ by $x[n, n]$ and the sequence $x_1, x_2, \ldots, x_{i-1}, x_{i+1}, \ldots, x_n$ by $x[n, i]$, where $1 \leq i \leq n$. We also denote $x_1, x_2, \ldots, x_n \in \mathbb{Z}$ by $x[n, n] \in \mathbb{Z}$.

Generally speaking, two types of attacks in the security proof are required: the passive attack as the first step and the active attack as the next step [5]. Our scheme gives a general model of multisignature schemes with message flexibility, order flexibility, and their verifiability for the first time. Therefore as the first step we discuss the precise security model in the passive attack. In our security proof, we use the polynomial-time truth-table ($\leq \frac{p}{k-n}$) reducibility of the function version [14]. In $\leq \frac{p}{k-n}$, only $k$ non-adaptive queries to an oracle are allowed. Here we simply write $\leq \frac{p}{k-t}$ because we do not have to stress the number of queries.

5.1 Functions

First we define some functions.

**Definition 1:** $DLP(X, g, p, q)$ is the function that on input two primes $p$, $q$ with $q|(p-1)$, $X, g \in \mathbb{Z}$ outputs $a \in \mathbb{Z}$ such that $X = g^a \pmod{p}$ if such an $a \in \mathbb{Z}$ exists.

We define the function $Forge$ that forges $I_n$’s valid signature $(r_n, s_n)$ on $m[n, n]$ in order $I[n, n]$ by using available public information, a signature on $m[n, n-1]$ by $I[n, n-1]$ and available secret data like $x[n, n-1]$ and $k[n, n-1]$ for attackers $I[n, n-1]$.

**Definition 2:** $Forge(y_n, g, p, q, H[n, n], x[n, n-1], k[n, n-1])$.

<table>
<thead>
<tr>
<th>Computation amount $#M(1024)$</th>
<th>Signature size (bits)</th>
<th>$#$ rounds</th>
<th>Features</th>
</tr>
</thead>
<tbody>
<tr>
<td>$I_i$’s signature generation</td>
<td>253</td>
<td>160($i+1$)</td>
<td>1</td>
</tr>
<tr>
<td>verification</td>
<td>293i</td>
<td>250</td>
<td>1</td>
</tr>
<tr>
<td>Primitive scheme</td>
<td>253i</td>
<td>160 + 242i</td>
<td>1</td>
</tr>
<tr>
<td>Scheme [15]</td>
<td>242i</td>
<td>1,184</td>
<td>2</td>
</tr>
<tr>
<td>Scheme [2]</td>
<td>283i</td>
<td>292</td>
<td></td>
</tr>
</tbody>
</table>

MF: Message Flexibility, MV: Message Verifiability, OF: Order Flexibility, OV: Order Verifiability
\(s_{[1,n-1]}, r_{n-1}, k_n\) is the function that on input two primes \(p, q) with \(q(p-1), y_n, g \in \mathbb{Z}_p^*, s_{[1,n-1]}, r_{n-1}, x_{[1,n-1]}\), \(R_n, H_{[1,n]} \in \mathbb{Z}_p^*, (r_n, s_n) \in \mathbb{Z}_q^* \times \mathbb{Z}_q^*\), such that \(R_n = g^{k_n}, R_n = y_n^{r_n/s_n} \cdot g^{s_n}, \) and \(r_n = R_n + H_n r_{n-1}, \) for \(j = n-1, \ldots, 3, 2: R_j = g^{s_j+1} y_j r_{j+1}^{-1} (mod \ p), T_j = r_j - R_j (mod \ q), \) and \(r_j = T_j \cdot H_j^{-1} \) (mod q), and \(R_j = g^{s_j+1} y_j r_{j+1}^{-1} (mod \ p), \) \(T_j = r_j - R_j (mod \ q), \) and \(r_j = T_j \cdot H_j^{-1} \) (mod q) for a valid signature \((r_n, s_n)\) on \(m_{[1,n]}\) in order \(I_{[1,n-2]}, I_n, I_{n-1}\) for a valid signature \((r_n, s_n)\) on \(m_{[1,n]}\) by \(I_{[1,n]}\) is just the same as the function that computes \(\text{For}ge\) in the case of which forges \(I_n\)'s valid signature \((r_n, s_n)\) on \(m_{[1,n-1]}\) in order \(I_{[1,n-2]}, I_n, I_{n-1}\) by using available public information, a signature on \(m_{[1,n-2]}\) by \(I_{[1,n-2]}\) and available secret data like \(x_{[1,n-2]}\) and \(k_{[1,n-2]}\) for attackers \(I_{[1,n-2]}, I_n, I_{n-1}\). Therefore as for \(\text{Exchange}\) it is enough to investigate the security of \(\text{For}ge\). More strictly the following theorem holds.

**Theorem 2:** \(\text{Exchange} \leq_{lt}^{fp} \text{For}ge\).

Finally we define the function \(\text{Attack}\) in order to discuss the relation between the basic scheme and the multisignature scheme. The function \(\text{Attack}\) that forges \(I_n\)'s valid signature \((r, s)\) on \(m\) in the basic scheme by using information of multisignatures such as available public information, a signature on \(m_{[1,n]}\) by \(I_{[1,n]}\) and available secret data like \(x_{[1,n-1]}\) and \(k_{[1,n-1]}\) of attackers \(I_{[1,n-1]}\).

**Definition 4:** \(\text{Attack}(y_n, g, p, q, H_{[1,n]}, x_{[1,n-1]}, s_{[1,n]}, r_n, r_{n-1}, m)\) is the function that on input two primes \(p, q) with \(q(p-1), y_n, g \in \mathbb{Z}_p^*, s_{[1,n]}, r_n, x_{[1,n-1]}, H_{[1,n]}, m \in \mathbb{Z}_q^*\), outputs \((r, s)\) such that \(R = y_n^{r/s} g^1/s, \) and \(m = R - r\) if such \((r, s)\) exists.

For the sake of the following proof, we define the function \(\text{SIGN}\) that generates a valid signature, including all partial signatures, \((r_{[1,j]}, s_{[1,j]})\) on messages \(m_{[1,j]}\) by signers \(I_{[1,j]}\) by using all secret data \(x_{[1,j]}\) and \(k_{[1,j]}\) of signers \(I_{[1,j]}\). This function means just the signature generation function. Apparently it is easy to compute \(\text{SIGN}\).

**Definition 5:** \(\text{SIGN}(g, p, q, x_{[1,n]}, k_{[1,n]}, H_{[1,n]})\) is the function that on input two primes \(p, q) with \(q(p-1), g \in \mathbb{Z}_p^*, x_{[1,n]}, k_{[1,n]}, H_{[1,n]} \in \mathbb{Z}_q^*, (r_{[1,n]}, s_{[1,n]}), m \in \mathbb{Z}_q^*\), outputs \((r_{[1,n]}, s_{[1,n]})\) such that for \(j = n, \ldots, 3, 2: R_j = g^{s_j+1} y_j r_{j+1}^{-1} (mod \ p), T_j = r_j - R_j (mod \ q), \) and \(r_j = T_j \cdot H_j^{-1} \) (mod q) for a valid signature \((r_{[1,n]}, s_{[1,n]})\) on \(m_{[1,n]}\) by \(I_{[1,n]}\) computes \(\text{Swap}\) and outputs only \(I_{[1,n]}\)’s multisignature \((r_n, s_n)\). Therefore the following theorem holds.

**Theorem 1:** \(\text{Swap} \equiv_{lt}^{fp} \text{Exclude}\).

Next we investigate the function \(\text{Exchange}\) that forges valid multisignature on \(m_{[1,n]}\) in order \(I_{[1,n-2]}, I_n, I_{n-1}\) by using available public information, a valid multisignature \((r_n, s_n)\) on \(m_{[1,n]}\) by \(I_{[1,n]}\) and available secret data \(x_{[1,n-1]}\) and \(k_{[1,n-1]}\) of attackers \(I_{[1,n-1]}\). \(\text{Swap}\) changes both order of signers and order of messages, but \(\text{Exchange}\) changes only order of signers. From the assumption that \(I_{[1,n-1]}\) are attackers, the function \(\text{Exchange}\) that forges \(I_{n}\)’s signature \((r_n, s_n)\)

5.2 Reduction among Functions

Here we show our results. First we set functions \(\psi_i\) to give the \(i\)-th element, \(\psi_i(a_{[1,n]}) = a_i (i \leq n)\).

**Theorem 3:** \(\text{Forge} \equiv_{lt}^{fp} \text{DLP}\)

**Proof:** First we show that \(\text{Forge} \leq_{lt}^{fp} \text{DLP}\). For inputs \((y_n, g, p, q, H_{[1,n]}, x_{[1,n-1]}, s_{[1,n-1]}, r_n, k_n)\) of \(\text{Forge}\), set \(R_n = g^{k_n} (mod \ p), r_n = r_{n-1} \cdot H_n + R_n (mod \ q)\). Then
Theorem 4: Exclude where

Proof: Exclude where

Next we show that $\text{DLP} \leq_{tt}^{fp} \text{Forge}$. For input $(y_n, g, p, q)$ of DLP, fix $k_1 \in \mathbb{Z}_q$, $H_{[1,n]} \in \mathbb{Z}$, $x_{[1,n-1]} \in \mathbb{Z}_q$, and set

which is computed in time polynomial from the definition. Then

where

Therefore we get $\text{DLP} \equiv_{tt}^{fp} \text{Forge}$. \hfill \Box

Theorem 5: Attack $\leq_{tt}^{fp} \text{Forge}$

Proof: For input $(y_n, g, p, q, H_{[1,n]}, x_{[1,n-1]}, s_{[1,n]}, r_n, r_{n-1}, m)$ of Attack, fix $k_n \in \mathbb{Z}_q$, and set $H'_{n} = H_{i}(i = 1, \cdots, n-1)$, and $H''_{n} = m/r_{n-1} (mod \ p)$. Then

Therefore we get $\text{Attack} \leq_{tt}^{fp} \text{Forge}$. \hfill \Box

From Theorem 5, we see that Forge includes such an attack against the basic scheme by using available information on multisignatures.

6. Further Discussion

We discuss how to add the following feature to our multisignature scheme.

Robustness: If the signature verification fails, then prevent such an unauthentic message from damaging a receiver.

We realize robustness by combining our multisignature with an encryption function. So we call it multisigncrypt. Multisigncrypt has a feature that a message cannot be recovered if the signature verification fails, in addition to message flexibility, order flexibility, and order verifiability. Therefore a multisigncrypt can prevent computer virus mixed into a message from damaging a receiver since unauthentic message can not be recovered.

6.1 Multisigncrypt Scheme

For simplicity, we present the multisigncrypt scheme by using our basic multisignature scheme.

Initialization: A center publishes two hash functions $h_1$ and $h_2$, and an encryption and the decryption function, $E(K_i, m_i)$ and $D(K_i, C_i)$, in addition to initialization in basic multisignature scheme, where $h_2$ is used for computing a session key $K_i$ for $E$ and $D$, and $C_i$ is a cipher text. Figures 3 and 4 show the signature generation and verification, respectively.

Signature generation:

1. The first signer $I_1$ computes

where $sgn_1$ is divided into two parts of $r_1$ and $s_1$ in the same way as Sect. 3, generates a session key $K_1$,

and encrypts $m_1||ID_1$ by an encryption function $E$. 

MITOMI and MIYAJI: A GENERAL MODEL OF MULTISIGNATURE SCHEMES

Signature verification:

1. The verifier receives \((m_j, ID_j)\), \((r_{j-1})\), \((h_{I_j}(m_j \mid ID_j))\), \((h_{I_j})\), and \((sk_j)\) from the signer \(I_j\).

2. A signer \(I_j\) verifies the signature on \(m_1, \cdots, m_{j-1}\) from \(I_{j-1}\) according to the verification step in the next paragraph, and modifies \(M_{1,\cdots,j-1} = \text{Patch}(m_1, \cdots, m_{j-1})\) to \(M_{1,\cdots,j}\). Then \(I_j\) generates a signature on the difference \(m_j = \text{Diff}(M_{1,\cdots,j-1}, M_{1,\cdots,j-1})\): compute

\[
\begin{align*}
sgn_j &= \text{Sign}(sk_j, r_{j-1} \otimes h_1(m_j \mid ID_j)) \\
&= (r_j, s_j),
\end{align*}
\]

\[K_j = h_2(r_{j-1} \otimes h_1(m_j \mid ID_j)),\]

and encrypts \(m_j \mid ID_j\) by using the session key \(K_j\),

\[C_j = E(K_j, m_j \mid ID_j).\]

3. A multisignature on \(M_{1,2,\cdots,i} = \text{Patch}(m_1, m_2, \cdots, m_i)\) by \(I_1, \cdots, I_i\) is given by \((ID_1, s_1, C_1), (ID_2, s_2, C_2), \cdots, (ID_i, s_i, r_i, C_i)\).

Signature verification:

1. The verifier receives \((ID_1, s_1, C_1), \cdots, (ID_{i-1}, s_{i-1}, r_{i-1}, C_{i-1}), (ID_i, s_i, r_i, C_i)\) from the signer \(I_i\).

2. For \(j = i, \cdots, 3, 2\): compute

\[T_j = \text{Rec}(pk_j, (s_j, r_j)), \quad \text{and} \quad K_j = h_2(T_j),\]

and decrypts \(m_j\) and \(ID_j\) by

\[m'_j \mid ID'_j = D(K_j, C_j).\]

If \(ID'_j \not\equiv ID_j\) holds, then accept the signature and recover \(r_{j-1}\),

\[r_{j-1} = T_j \odot h_1(m'_j \mid ID'_j).\]

Set \(j = j - 1\) and repeat step 2.

3. Compute

\[T_1 = \text{Rec}(pk_1, (s_1, r_1)) \quad \text{and} \quad K_1 = h_2(T_1),\]

and decrypt \(m_1\) and \(ID_1\) by

\[m'_1 \mid ID'_1 = D(K_1, C_1).\]

If \(h_1(m'_1 \mid ID'_1) \not\equiv T_1\) holds, then accept the signature and finally patch all messages,

\[M_{1,\cdots,i} = \text{Patch}(m_1, \cdots, m_i).\]

In both cases of DLP- and RSA-based multisignature schemes, we can also add the feature of Robustness in the same way as the above.

7. Conclusion

In this paper, we have proposed a new multisignature scheme suitable for circulating messages through Internet. Our multisignature scheme realizes the four features, Message flexibility, Order flexibility, Message verifiability, and Order verifiability, maintaining both signature size and computation amount in signature generation/verification low: the computation amount for the signature verification increases only a little bit, and the signature size is even reduced compared with one round previous multisignature scheme. We have also proposed the multisigncrypt scheme, which realizes Robustness in addition to Message flexibility, Order flexibility, Message verifiability, and Order verifiability. Furthermore, we have proved the following equivalences between our DLP-based multisignature and DLP in some typical attacks by using the reducibility of functions.

1. \(\text{Forge} \equiv^{fp}_{i_1} \text{DLP}\),
2. \(\text{Swap} \equiv^{fp}_{i_1} \text{DLP}\),
3. \(\text{Exclude} \equiv^{fp}_{i_1} \text{DLP}\).
Appendix: Another Concrete Multisignature Scheme

A.1 RSA-Based Multisignature Scheme

Here we present our multisignature scheme based on RSA multisignature [6].

**Initialization:** An authenticated center publishes small primes in addition to \( \{1\} \), \( \{r\} = \{1, 2, 3, 5, \ldots \} \).

A signer \( I_i \) with identity information \( ID_i \) generates two large primes \( p_i \) and \( q_i \) secretly, and computes public keys \( n_{i,l} \) and \( e_{i,l} \in \mathbb{Z}_{n_{i,l}}^* \) in such a way that

\[
 n_{i,l} = p_i q_i r_i, \quad (l \geq 1) 
\]

\[
 L_{i,l} = \begin{cases} 
 \text{LCM}((p_i - 1), (q_i - 1)) & (l = 1) 
 \text{LCM}((p_i - 1), (q_i - 1), (r_i - 1)) & (l \geq 2) 
\end{cases} 
\]

\[
 e_{i,l} = 1 \pmod{L_{i,l}}, \quad \text{by using } \{r_i\}. 
\]

For the sake of convenience, we denote \( n_i = p_i q_i (= n_{i,1}) \) and \( e_i = e_{i,1} \). Signer \( I_i \) publishes all his public keys \( n_{i,l}, e_{i,l} \) and \( r_i \) like Table A-1. Let \( n_{\text{min}} = \min\{n_i\} \), and \( h_i \) be a hash function to \( Z_{n_{\text{min}}} \), where \( \min\{n_i\} \) means the minimum integer of \( \{n_i\} \).

In RSA-based multisignature, both operations in \( Z_{n_{i,l}} \otimes \) and \( \otimes \) are set to \( \oplus \) (EOR), and \( I_i \)'s signature \( sgn_i \) is just the next input to \( I_{i+1} \)'s signature generation: \( sgn_i \) is not divided into two parts.

**Signature generation:**

1. The first signer \( I_1 \) generates a signature on an original message \( m_1 \): select a minimum number \( n_{1,l_1} \) such that \( n_{1,l_1} > h_1(m_1||ID_1) \) and compute \( sgn_1 = (h_1(m_1||ID_1))^{d_{1,l_1}} \pmod{n_{1,l_1}} \). Then send \( (ID_1, m_{1,l_1}, sgn_1) \) as a signature on \( m_1 \) to the next.

2. A signer \( I_j \) receives \( m_1, m_2, \ldots, m_{j-1} \) from \( I_{j-1} \).

If \( j > 2 \), patch the message \( M_{1,2,\ldots,j-1} = Patch(m_1, m_2, \ldots, m_{j-1}) \), modify it to \( M_{1,2,\ldots,j-1} \).

Then \( I_j \) generates a signature on \( m_j = \text{Diff}(M_{1,2,\ldots,j-1}, M_{1,2,\ldots,j-1,l_1}) \): select a minimum number \( n_{j,l_j} \) such that \( n_{j,l_j} > sgn_{j-1} \oplus h_1(m_j||ID_j) \), and compute \( T = sgn_{j-1} \oplus h_1(m_j||ID_j) \), and \( sgn_j = T^{d_{j,l_j}} \pmod{n_{j,l_j}} \).

3. A multisignature on

\[
 M_{1,2,\ldots,i} = Patch(m_1, m_2, \ldots, m_i) 
\]

**Table A-1** \( I_i \)'s pairs of secret key and public key.

<table>
<thead>
<tr>
<th>( l )</th>
<th>1</th>
<th>2</th>
<th>\ldots</th>
</tr>
</thead>
<tbody>
<tr>
<td>( r_i )</td>
<td>( r_i )</td>
<td>( r_2 )</td>
<td>\ldots</td>
</tr>
<tr>
<td>public keys</td>
<td>( n_{i,1}, e_{i,1} )</td>
<td>( n_{i,2}, e_{i,2} )</td>
<td>\ldots</td>
</tr>
<tr>
<td>secret keys</td>
<td>( d_{i,1} )</td>
<td>( d_{i,2} )</td>
<td>\ldots</td>
</tr>
</tbody>
</table>
Table A.2 Performance of RSA based signatures.

<table>
<thead>
<tr>
<th></th>
<th>Computation amount #M(1024)</th>
<th>Signature size (bits)</th>
<th>#rounds</th>
<th>Features</th>
</tr>
</thead>
<tbody>
<tr>
<td>Our scheme</td>
<td>1536</td>
<td>57</td>
<td>1024 + 10k</td>
<td>1</td>
</tr>
<tr>
<td>Primitive scheme</td>
<td>1536</td>
<td>57</td>
<td>1024</td>
<td>1</td>
</tr>
</tbody>
</table>

MF: Message Flexibility, MV: Message Verifiability, OF: Order Flexibility, OV: Order Verifiability

by $I_1, \ldots, I_{i-1}$ and $I_i$ is given by $(ID_1, l_1, m_1)$, $(ID_2, l_2, m_2)$, \ldots, and $(ID_i, l_i, m_i, sgn_i)$.

**Signature verification:**
1. The verifier receives $(ID_1, l_1, m_1)$, $(ID_2, l_2, m_2)$, \ldots, $(ID_i, l_i, m_i, sgn_i)$ from a signer $I_i$.
2. For $j = i, i-1, \ldots, 2$; compute
   
   $T' = (sgn_j)^{e_j,l_j} \pmod {n_j,l_j}$,
   
   $sgn_{j-1} = h_1(m_j||ID_j) \oplus T'$
   
   by using $I_j$’s public key $(n_j,l_j, e_j,l_j)$. Let $j = j - 1$ and repeat step 2.
3. Compute $T'' = sgn_1^{e_1,l_1} \pmod {n_1,l_1}$ by using $I_1$’s public key $(n_1,l_1, e_1,l_1)$, and check $T'' = h_1(m_1||ID_1)$.

In our multisignature scheme, order of signers does not have to be fixed beforehand. Therefore even if all public keys $\{n_i\}$ are set to be the same size, such a case as $n_{i+1} < n_i$ may happen. This is why we need an additional set of $\{r_i\}$. The number of signers in a series of multisignatures might be limited according as $\{r_i\}$. However from a practical point of view, it does not seem to cause a serious problem considering the number of signers for a series of multisignatures.

Our multisignature based on RSA has the following features: (1) The size of multisignature keeps low even if the number of signers increases, compared with DLP based scheme. (2) It is necessary for each signer to have plural pairs of secret and public key.

A.2 Performance Evaluation

We evaluate our RSA-based multisignature scheme from a point of view of computation amount, and the signature size, where the signature size means that the final multisignature by $I_1, \ldots, I_i$. There has not been proposed a multisignature with message flexibility, order flexibility and order verifiability. One primitive scheme with message flexibility is a simple chain of signature: each signer makes a signature on his own modification and sends it together with the previous signer’s signature. Apparently it does not satisfy order verifiability. We also compare our schemes with the primitive scheme. For a simple discussion, we assume the following conditions: (1) a primitive arithmetic of binary methods [7] is used for computation of exponentiation; (2) we denote the number of signers and the computation time for one $n$-bit modular multiplication by $i$ and $M(n)$, respectively, where $M(n) = (\frac{m}{n})^2 M(m)$; (3) two primes $p_j$ and $q_j$ are set to 512 bits, and $r_1$ is less than 10 bits in RSA-based signature schemes.

Here we compare our RSA-based multisignature scheme with the primitive scheme. Table A.2 shows performance of two schemes. From Table A.2, we see that our protocol can realize four features, message flexibility, order flexibility, message verifiability and order verifiability, with the same computation amount as the primitive scheme. Note that the signature size is even reduced.

A.3 Security Consideration

In this section, we investigate the security relation between our RSA based multisignature scheme and RSA\(^1\) in the same point as Sect.5. Here we discuss some attack models since all results hold in almost the same way as Sect.5. For simplicity, we denote the sequence $n_{1,1}, n_{1,2}, \ldots, n_{1,l}, n_{2,1}, n_{2,2}, \ldots, n_{l,t}$, by $n_{[1,j],[1,l]}$, and $d_{1,1} \in Z_{n_{1,1},1}, \ldots, d_{1,t} \in Z_{n_{1,l},1}$, by $d_{[1,j],[1,l]} \in Z_{n_{[1,j],[1,l]}}$ in addition to notations defined in Sect.5.

A.4 Functions

First we define some functions.

**Definition 6:** RSA($n, m, e$) is the function that on input an integer $n \in Z, m, e \in Z_n$, outputs $s \in Z_n$ such that $s^e \equiv m \pmod n$ if such $s \in Z_n$ exists.

We define the function Forge that forges $I_j$’s valid signature $(sgn_j, l_j)$ on $m_{[1,j]}$ in order $I_{[1,j]}$ by using available public information, a signature on $m_{[1,j-1]}$ by $I_{[1,j-1]}$ and available secret data such as $p_{[1,j-1]}, q_{[1,j-1]}$ and $d_{[1,j-1],[1,l]}$ of attackers $I_{[1,j-1]}$.

**Definition 7:** Forge-RSA($n_{[j],[1,l]}, r_{[j],[1,l]}, e_{[j],[1,l]}, H_{[j],[1,l]}, p_{[1,j-1]}, q_{[1,j-1]}, d_{[1,j-1],[1,l]}, sgn_{[1,j-1],[1,l]}$, $l_{[1,j-1],[1,l]}$) is the function that on input $n_{[j],[1,l]} \in Z_{n_{[j],[1,l]}}, e_{[j],[1,l]} \in Z_{n_{[j],[1,l]}}, p_{[1,j-1]}, q_{[1,j-1]}, d_{[1,j-1],[1,l]}$, and $s_{[1,j-1],[1,l]} \in Z_{n_{[j-1],[1,l]}}$, \ldots, $r_{[1,j-1]}, r_{[1,l]}$, and $d_{[1,j-1],[1,l]} \in Z_{n_{[j-1],[1,l]}}$.

\(^1\)The original RSA signature [13] sets $n$ to a product of two primes, that is $n = p q$. For simplicity, here we use a generalized model of RSA in which the number of prime factors of $n$ is not limited to 2, and the recent result of [16] is included. Apparently the original RSA problem is reduced to the generalized RSA problem.
Next we define the function Exclude that forges I's valid signature \((\text{sgn}_j', l_j')\) on \(m_{1,j-1}\) in order \(I_{1,j-1}\) by using available public information, a signature on \(m_{1,j}\) by \(I_{1,j}\) and available secret data such as \(p_{1,j-1}, q_{1,j-1}\) and \(d_{1,j-1}, l_j\) of attackers \(I_{1,j-1}\).

Definition 8: Exclude-RSA \((n_j, l_j, r_{1,j}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, d_{1,j-1}, l_j)\) is the function that on input \(n_{1,j} \in \mathbb{Z}, e_{j,1}, l_j \in Z_{n_{1,j}}, l_j \in \{1, \cdots, l\}\) such that for \(i=j, \cdots, 3, 2: T_i = \text{sgn}_i^{e_i, j} (\text{mod } n_{i,1})\); \(\text{sgn}_{i-1} = H_i \oplus T_{i,1}; T_1 = \text{sgn}_{1}^{e_1, j} (\text{mod } n_{1,1})\), \(T_1 = H_1\) where \(n_{i,1} = p_{i,1}q_{i,1}(1 \leq i \leq j - 1, 1 \leq t \leq l)\), and \(n_{\min} = \min \{n_{1,j}, l_j\}\), if such \((\text{sgn}_j, l_j)\) exists, and otherwise \(l_j\).

As for the function Swap-RSA that forges valid multisignature on \(m_{1,j-2}, m_j, l_j-1\) in order \(I_{1,j-2}, I_j, I_{j-1}\) by using available public information, a valid multisignature on \(m_{1,j}\) by \(I_{1,j}\) and available secret data of attackers \(I_{1,j-1}\), we can easily get the following result in the same way as Theorem 2.

Theorem 6: Swap-RSA \(\equiv_{E}^{\text{RSA}}\) Exclude-RSA.

For the sake of the following proof, we define the function SIGN-RSA that generates a valid signature, including all partial signatures, \((\text{sgn}_j, l_j)\) on messages \(m_{1,j}\) by signers \(I_{1,j}\) by using all secret data such as \(p_{1,j}\) and \(q_{1,j}\) of signers \(I_{1,j}\). This function means just the signature generation function. Apparently it is easy to compute SIGN-RSA.

Definition 9: SIGN-RSA \((n_{1,j}, l_j, H_{1,j}, d_{1,j-1}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, l_j)\) is the function that on input \(n_{1,j} \in \mathbb{Z}, e_{j,1}, l_j \in Z_{n_{1,j}}, l_j \in \{1, \cdots, l\}\); the corresponding RSA-keys \(d_{1,j-1}, l_j, e_{j,1}, l_j \in Z_{n_{1,j}}, l_j \in \{1, \cdots, l\}\); the corresponding RSA-signatures \(l_{1,j}, \cdots, l_{j-2}, l_j) \in \{1, \cdots, \} \times \cdots \times Z_{n_{1,j}}, l_j \in \{1, \cdots, l\}\) such that for \(i = j, \cdots, 3, 2: T_i = \text{sgn}_i^{e_i, j} (\text{mod } n_{i,1})\); \(\text{sgn}_{i-1} = H_i \oplus T_{i,1}; T_1 = \text{sgn}_{1}^{e_1, j} (\text{mod } n_{1,1})\), \(T_1 = H_1\) where \(n_{\min} = \min \{n_{1,j}, l_j\}\), if such \((\text{sgn}_j, l_j)\) exists, and otherwise \(l_j\).

Here we show our results.

Theorem 7: Forge-RSA \(\equiv_{E}^{\text{RSA}}\) RSA

Proof: First we show that Forge-RSA \(\leq_{E}^{\text{RSA}}\). For inputs \((n_j, r_{1,j}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, l_j)\), \(d_{1,j-1}, l_j, q_{1,j-1}\), \(\text{sgn}_{1,j-1}, l_{1,j-1}\) of Forge-RSA, set \(T = \text{sgn}_{1,j-1} \oplus H_j\), and set the minimum integer \(l_j\) such that \(n_{i,1} > T\). If such \(l_j\) does not exist, then output \(l_j\). Then by using \((n_j, e_j, q_{1,j-1})\),

\[
\text{Forge-RSA}(n_j, r_{1,j}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, d_{1,j-1}, l_j, q_{1,j-1}, l_{1,j-1}) = (\text{RSA}(n_j, l_t, T, e_j, q_{1,j-1}, l_j)).
\]

Next we show that RSA \(\leq_{E}^{\text{RSA}}\). For inputs \((n, m, e)\) of RSA, set \(r_1 = 1, n_j = n, \epsilon_{j,1} = e\); fix \(e_j, r_{1,j} \in \mathbb{Z}_n\), primes \(p_{1,j-1}, q_{1,j-1}\), and \(r_{1,j}\), computes key pairs of \((n_{1,j-1}, l_{1,j-1}, r_{1,j}, e_{j,1}, l_j, l_j)\) from \(p_{1,j-1}, q_{1,j-1}\) and \(r_{1,j}\). Then set \(n_{\min} = \min \{n_{1,j}, l_j\}\), fix \(H_{1,j-1} \in Z_{n_{\min}}\), and set

\[\text{(sgn}_{1,j-1}, l_{1,j-1}) = \text{SIGN-RSA}(n_{1,j-1}, l_{1,j-1}, d_{1,j-1}, l_{1,j-1}, e_{1,j-1}, l_{1,j-1}, q_{1,j-1})\]

Thus we get \(\text{Forge-RSA} \equiv_{E}^{\text{RSA}}\).

Theorem 8: Exclude-RSA \(\equiv_{E}^{\text{RSA}}\)

Proof: First we show that Exclude-RSA \(\leq_{E}^{\text{RSA}}\). For inputs \((n_j, r_{1,j}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, d_{1,j-1}, l_j, q_{1,j-1}, l_j)\) of Exclude-RSA, set \(T = \text{sgn}_{1,j-2} \oplus H_j\), and set the minimum integer \(l_j\) such that \(n_{i,1} > T\). If such a \(l_j\) does not exist, then output \(l_j\). Then

\[
\text{Exclude-RSA}(n_j, r_{1,j}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, d_{1,j-1}, l_j, q_{1,j-1}, l_j) = (\text{RSA}(n_j, l_j, T, e_j, q_{1,j-1}, l_j)).
\]

Next we show that RSA \(\leq_{E}^{\text{RSA}}\). For inputs \((n, m, e)\) of RSA, set \(r_1 = 1, n_j = n, \epsilon_{j,1} = e\); fix \(e_j, r_{1,j} \in \mathbb{Z}_n\), primes \(p_{1,j-1}, q_{1,j-1}\), and \(r_{1,j}\), computes key pairs of \((n_{1,j-1}, l_{1,j-1}, r_{1,j}, e_{j,1}, l_j, l_j)\) from \(p_{1,j-1}, q_{1,j-1}\) and \(r_{1,j}\). Then fix \(H_{1,j-1} \in Z_{n_{\min}}\), and set

\[\text{(sgn}_{1,j-1}, l_{1,j-1}) = \text{SIGN-RSA}(n_{1,j-1}, l_{1,j-1}, d_{1,j-1}, l_{1,j-1}, e_{1,j-1}, l_{1,j-1}, q_{1,j-1})\]

and \(H_j = m \oplus \text{sgn}_{j-2}\). Then

\[
\text{RSA}(n, m, e) = \psi(\text{Forge-RSA}(n_j, r_{1,j}, e_j, H_{1,j}, p_{1,j-1}, q_{1,j-1}, d_{1,j-1}, l_j, q_{1,j-1}, l_j)).
\]
Therefore we get $\text{Exclude-RSA} \equiv_{fp}^{\tau} \text{RSA}$. □