

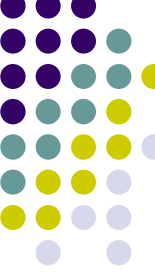
Title	A Lightweight Integration of Theorem Proving and Model Checking for System Verification
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A Lightweight Integration of Theorem Proving and Model Checking for System Verification

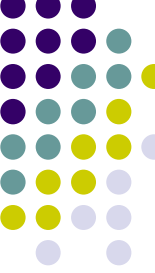
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Outline of the talk

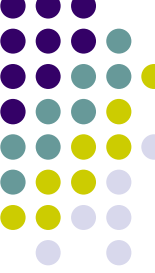
- Background and motivation
 - Comparison between theorem proving and model checking.
 - Target point in theorem proving that we focus on
 - Verification flow of the lightweight integration.
- The translator – Cafe2Maude
 - Data type module translation
 - OTS module translation
 - Invariant property defining module translation
 - Initial state generation
- Conclusion and Future work



Part I: Background and motivation

A general comparison of *typical* theorem proving and model checking:

	Theorem proving	Model Checking
State space	Infinite	Finite
Verification procedure	Limited automatic	Fully automatic
Counter-example	No automatic	Automatic
Obtaining insight of the system	Tell how the system is correct	Tell how the system is incorrect

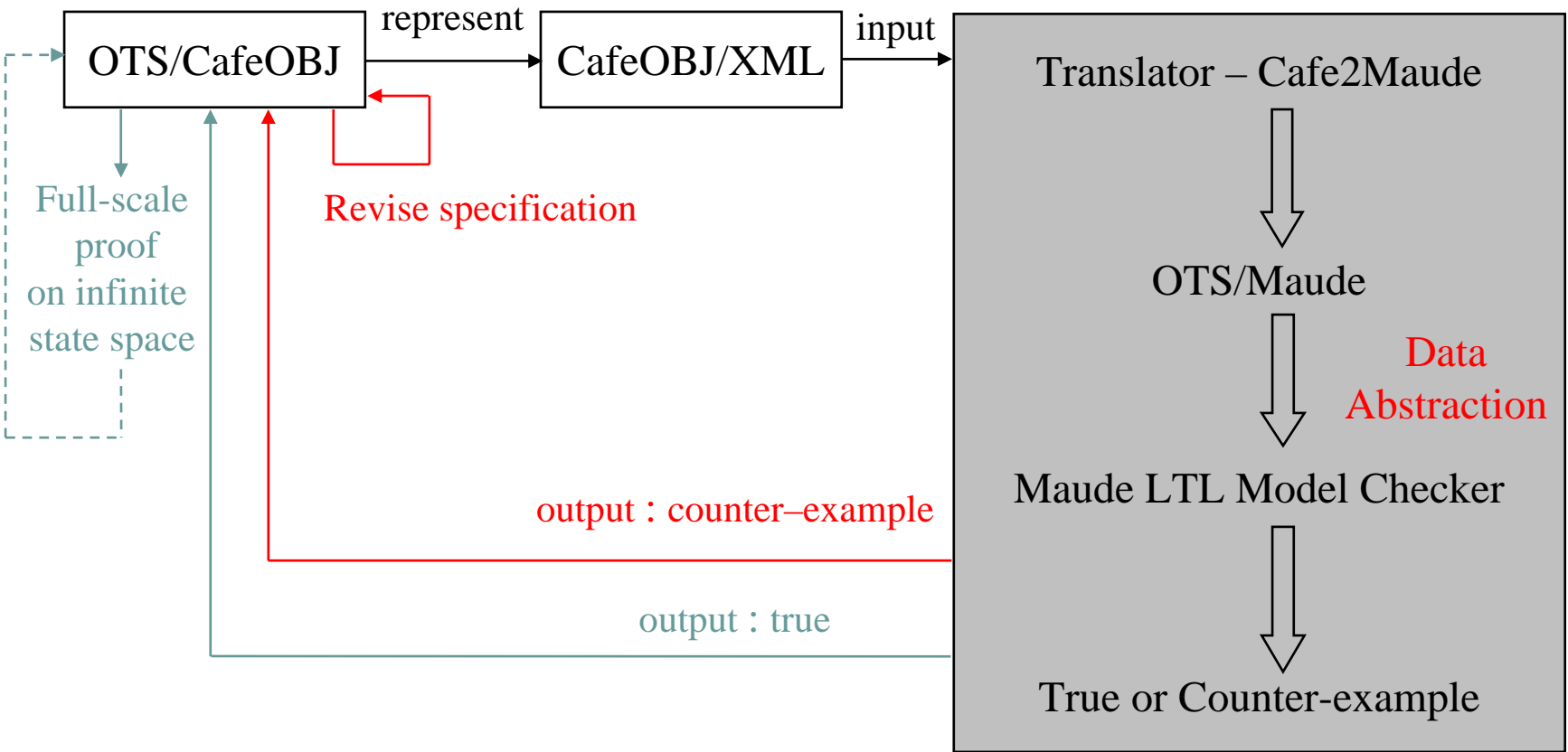


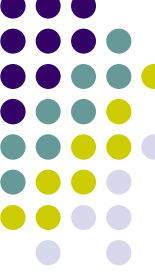
Our target point in theorem proving

- In case that a property fails to hold
 - Difficult to extract enough information from the verification result
 - Errors exist in specifications? If so, where?
 - Need more guidance to complete the proof?
 - Considerable time is used to discover and prove auxiliary invariants.
- If counter-example can be generated automatically
 - Easier to find out the reason for the failure
 - Benefit from firstly model checking the newly founded invariant:
 - If counter-example, then revise specifications or discard the invariant
 - If true, then there might exist a proof for the invariant
- To able to find “bugs” in the early stage of verification (before we write proofs manually) and ease the hard-work of theorem proving.



Verification flow when using Cafe2Maude



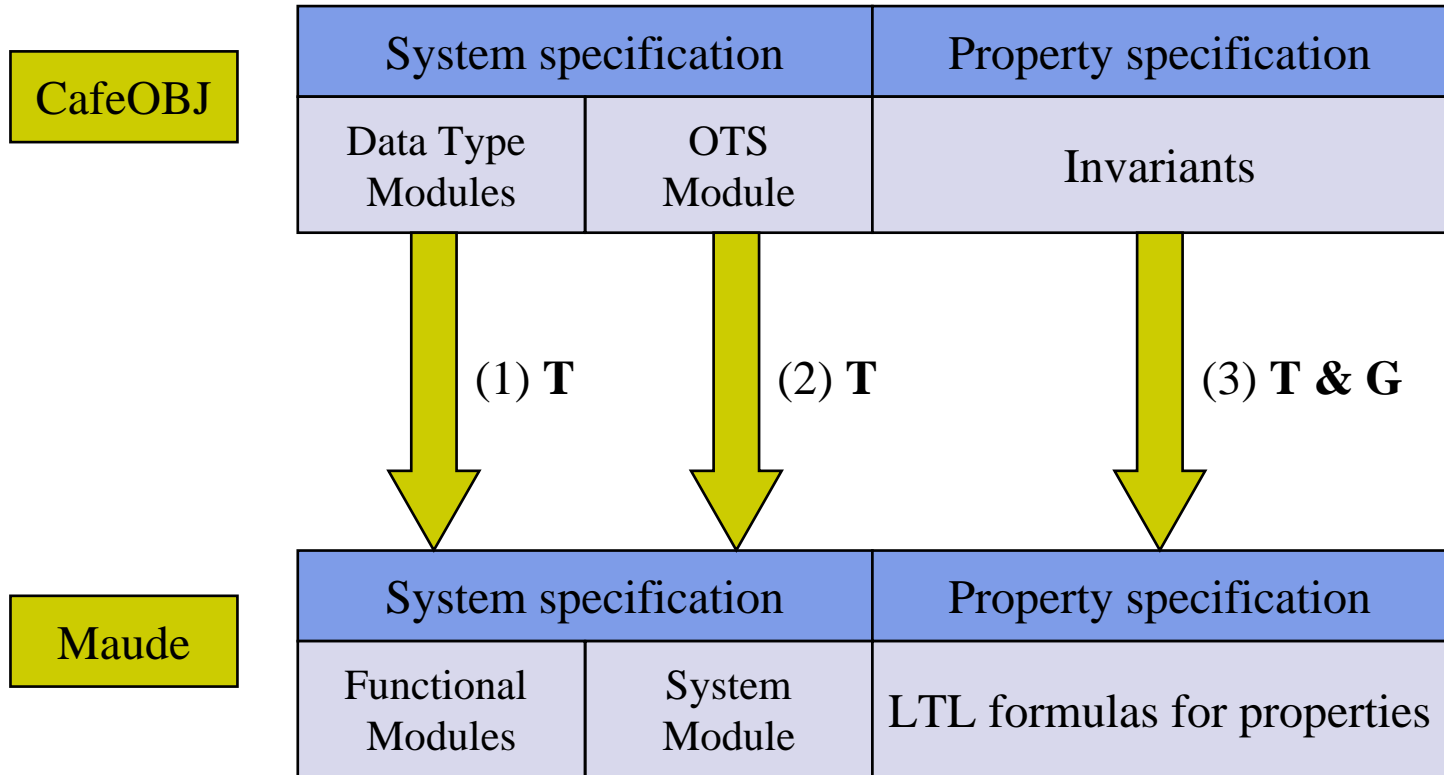


Why called “lightweight”

- **Good aspects:** the formalisms of OTS/CafeOBJ and OTS/Maude are quite similar (both based on equations).
 - Equations are easy to understand and use.
 - Similar formalisms can alleviate the burden for the users to learn two different formalisms.
- **Bad aspects:** the data abstraction method we used may not preserve soundness.
 - The abstracted model may has some property that does not hold in the original model.
 - But, this simple abstraction method is effective when aim to exposing bugs

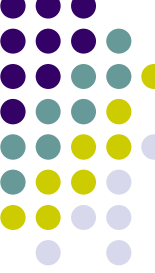


Part II: Cafe2Maude introduction



Given a user's input of data abstraction:

T : Translation G : (Initial State) Generation



A Mutual Exclusion Algorithm

Pseudo-code of the mutual exclusion algorithm:

```
l1 : put(queue, i)
l2 : repeat until top(queue) = i
      Critical Section
cs  : get(queue)
```

Initially, each process i is at label $l1$ and $queue$ is empty.

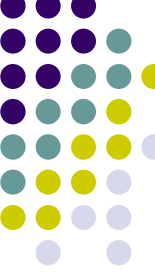
- The algorithm is modeled as an OTS $\langle O, I, T \rangle$:
 - Observers: $queue$ and pc
 - Transition rules: $wait$, try and $exit$



Data type module translation

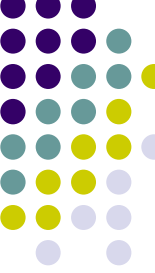
CafeOBJ Data Type Module	Maude Functional Module
<pre>mod! LABEL { [Label] ops l1 l2 cs : -> Label op _=_ : Label Label -> Bool {comm} var L : Label eq (L = L) = true . eq (l1 = l2) = false . eq (l1 = cs) = false . eq (l2 = cs) = false . }</pre>	<pre>fmod LABEL is sort Label . ops l1 l2 cs : -> Label . endfm</pre>

- Other two data type module PID and QUEUE are translated similarly.



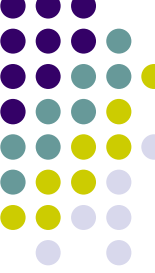
OTS module translation (1)

CafeOBJ OTS module – signature	Maude system module
<pre>-- hidden sort declaration *[Sys]*</pre>	<pre>subsort OValue TRule < Sys . op none : -> Sys . op _ _ : Sys Sys -> Sys [assoc comm id : none]</pre>
<pre>-- observer declaration bop o : Sys V_{i₁} ... V_{i_m} -> V -- (m >= 1) bop o : Sys -> V -- otherwise</pre>	<pre>op (o[_,...,_] : _) : V_{i₁} ... V_{i_m} V -> OValue . op (o : _) : V -> OValue .</pre>
<pre>-- transition rule declaration bop t : Sys V_{i₁} ... V_{i_m} -> Sys</pre>	<pre>op t : V_{i₁} ... V_{i_m} -> TRule .</pre>



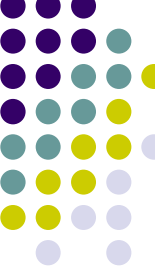
OTS module translation (Example 1)

CafeOBJ operator declarations	Maude operator declarations
<pre data-bbox="69 504 682 1015">-- observers bop pc : Sys Pid -> Label bop queue : Sys -> Queue -- transition rules bop want : Sys Pid -> Sys bop try : Sys Pid -> Sys bop exit : Sys Pid -> Sys</pre>	<pre data-bbox="919 504 1683 1015">*** Observers op pc[_] : _ : Pid Label -> OValue . op queue : _ : Queue -> OValue . *** transition rules op want : Pid -> TRule . op try : Pid -> TRule . op exit : Pid -> TRule .</pre>



OTS module translation (2)

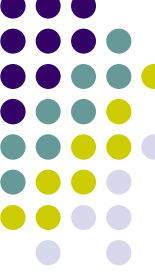
CafeOBJ OTS module – equations	Maude system module – transition rule
<p>-- equations defining state transition</p> <p>Given a transition rule t_{j_1, \dots, j_n} denoted by t, and the observers needed and affected (return value is changed) by this transition rule are o_1, \dots, o_l, the equations are translated to one (conditional) rewrite law as follows:</p>	<p>*** Maude rewrite law</p> <p>cr1 [relaw] :</p> $t(X_{j_1}, \dots, X_{j_n})$ $(o^1[X_{i_1}^1, \dots, X_{i_{m_1}}^1] : X_1) \dots (o^1[X_{i_1}^1, \dots, X_{i_{m_1}}^1] : X_1)$ <p>=></p> $t(X_{j_1}, \dots, X_{j_n})$ $(o^1[X_{i_1}^1, \dots, X_{i_{m_1}}^1] : X_1') \dots (o^1[X_{i_1}^1, \dots, X_{i_{m_1}}^1] : X_1')$ <p>if $c-t(X_{j_1}, \dots, X_{j_n}, X_{i_1}^1, \dots, X_{i_{m_1}}^1, X_1, X_{i_1}^1, \dots, X_{i_{m_1}}^1, X_1)$.</p>



OTS module translation (Example 2)

CafeOBJ equations defining action	Maude rewrite law defining action
<pre>op c-want : Sys Pid -> Bool eq c-want(S,I) = (pc(S,I) = 11) . ceq pc(want(S,I),J) = (if I = J then l2 else pc(S,J) fi) if c-want(S,I) . ceq queue(want(S,I)) = put(queue(S),I) if c-want(S,I) . ceq want(S,I) = S if not c-want(S,I) .</pre>	<pre>crl [want] : want(I) (pc[I] : LABEL) (queue : QUEUE) => want(I) (pc[I] : l2) (queue : put(QUEUE,I)) if LABEL == 11 .</pre>

- Equations defining transition rules *try* and *exit* are translated similarly.



Property translation (1)

Procedure of model checking OTS using Maude.

- Given a Maude system module, say M
 - Defining a new module, say M-PREDS that defines **state predicates**.
 - Defining a new module, say M-CHECK that defines **LTL formulas for properties**.
 - Given an **initial state** *init*, model check defined properties

```
Maude> red modelCheck(init, property)
```



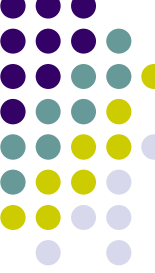
Property translation (2)

Properties to be proved for the mutual exclusion algorithm

```
mod INV {  
Pr (QLOCK)  
... -- constant, operator and variable declarations  
eq inv1(S,I,J) = (pc(S,I) = cs and pc(S,J) = cs implies I = J) .  
eq inv2(S,I) = (pc(S,I) = cs implies top(queue(S)) = I) .  
eq inv3(S,I) = (pc(S,I) = l2 or pc(S,I) = cs implies not empty?(queue(S))) .  
eq inv4(S,I) = (pc(S,I) = l2 implies I /in queue(S)) .
```

Diagram: The word "predicates" is written above the code. Two curved arrows point from "predicates" to the highlighted expressions `pc(S,I) = cs` and `pc(S,J) = cs` in the first invariant definition.

- An invariant consists of a set of predicates and logical connectives.
- What we need to do is to firstly extract these predicates and then define state predicates in the module M-PREDS



Property translation (3)

- Assumption: Each predicate has at most one observation operator. Predicates with two (or more) observation operators should be written separately. Such as $pc(S,I) = pc(S,J)$, should be written as $pc(S,I) = VAR$ and $pc(S,J) = VAR$.

- Predicates *without observation operator* (such as $I = J$):

$bool(V_1, \dots, V_m) \Rightarrow S \models prop(V_1, \dots, V_m) = \text{true}$ if $bool(V_1, \dots, V_m)$.

- Example

- $T \Rightarrow S \models prop(T) = \text{true}$ if T .
- $I = J \Rightarrow S \models prop(I,J) = \text{true}$ if $I = J$.



Property translation (4)

- Predicates *with observation operator*
 - In the form of normal observation equation

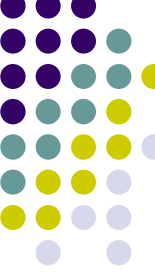
$$o(S, V_1, \dots, V_m) = \text{term}$$

\Rightarrow

$$(o[V_1, \dots, V_m] : \text{term}) S \models \text{prop}(V_1, \dots, V_m, X_1, \dots, X_n) = \text{true} .$$

* *term* contains no observation operator due to the assumption.

- Example:
 - $\text{pc}(S, I) = \text{cs} \quad \Rightarrow \quad (\text{pc}[I] : \text{cs}) S \models \text{prop}(I) = \text{true} .$



Property translation (5)

- Predicates *with observation operator*

- Other non-normal ones

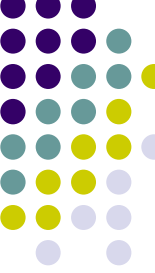
$pred(\dots, o(S, V_1, \dots, V_m), \dots)$

\Rightarrow

$(o[V_1, \dots, V_m] : VAR) S \models prop(V_1, \dots, V_m, X_1, \dots, X_n) = true$
if $pred(\dots, VAR, \dots)$.

- Example:

- $top(queue(S)) = I \Rightarrow (queue : VAR) S \models prop(I) = true$
if $top(VAR) = I$.
- $I /in queue(S) \Rightarrow (queue : VAR) S \models prop(I) = true$
if $I /in VAR$.



Property translation (Example)

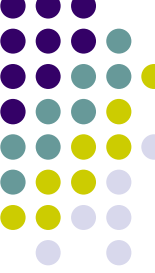
- Translate the properties based on the declared *props*.

eq inv1(S,I,J) = (pc(S,I) = cs and pc(S,J) = cs implies I = J) .

eq (pc[I] : cs) S |= prop1(I) = true .
eq (pc[J] : cs) S |= prop2(J) = true .
eq S |= prop3(I,J) = true if I = J .

“and”	---->	“^”
“implies”	---->	“->”
“[]”	---->	“Always”

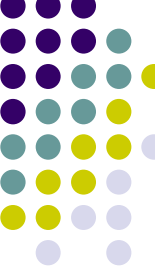
eq property1(I,J) = [] (prop1(I) ^ prop2(J) -> prop3(I,J)) .



Data abstraction for translated properties

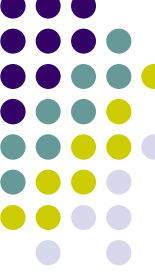
- Simple data abstraction (reduction or valuation): reducing the infinite domain of each sort to some concrete values, where variables belonging to this sort occur in the formula for property.

$$\Box (\text{prop1}(I) \wedge \text{prop2}(J) \rightarrow \text{prop3}(I, J)) .$$
$$\text{sort Pid} \Leftrightarrow p1, p2$$
$$\begin{aligned} &\Box (((\text{prop1}(p1) \wedge \text{prop2}(p1)) \rightarrow \text{prop3}(p1, p1)) \\ &\quad \wedge ((\text{prop1}(p1) \wedge \text{prop2}(p2)) \rightarrow \text{prop3}(p1, p2)) \\ &\quad \wedge ((\text{prop1}(p2) \wedge \text{prop2}(p2)) \rightarrow \text{prop3}(p2, p2)) \\ &\quad \wedge ((\text{prop1}(p2) \wedge \text{prop2}(p1)) \rightarrow \text{prop3}(p2, p1))) . \end{aligned}$$



Initial state generation

CafeOBJ equations defining initial state, say <code>init</code>	Maude equations defining initial state
<ul style="list-style-type: none">• <code>eq pc(init,I) = 11 .</code> <code>eq queue(init) = empty .</code> • Information about<ul style="list-style-type: none">• transition rules• data abstraction	<pre>eq init = want(p1) try(p1) exit(p1) want(p2) try(p2) exit(p2) (pc[p1] : 11) (pc[p2] : 11) (queue : empty) .</pre>



Part III: Conclusion and future work

- Conclusion
 - Designed and implemented a translator from OTS/CafeOBJ to OTS/Maude. (using Java, currently about 4000 line codes)
 - Proposed a simple method to make theorem proving task easier by taking advantage of model checking.
- Future work
 - Doing more non-trivial case studies to convince people that our integration is useful
 - Secure workflow
 - Authentication and ecommerce protocols
 - Formally prove the correctness of the translation.



Thanks!